

2015/1

Kinderland
Emsland Playground



**Neue
Themenwelt:
Grizzly Mountain
Adventure!**



“Eye-Catcher”

What's new from the Kinderland world of ideas

moduludus rocks



Now the moduludus system offers even more combination possibilities.

Carefully modeled rocks.

Regardless of which size you require, which color they should be and which height they are to be installed at, our „floating rocks“ can be integrated anywhere.

The moduludus system is **flexible, versatile** and **rugged!**

- 1) First of all select your **levels, posts** and **rocks!**
- 2) Then select your **ups** and **downs!**
- 3) And now the **passage-ways!**



... flexibility in how you combine it



You can also
request our digital
„moduludus rocks“
flyer!



- 4) Now select the
roof, wobbly staircase
and **slide!**

Rocks + posts + passage +
rocks + posts + descent + roof =
exciting playscape



**Now your personalised
playscape is ready!**

Multi-generational and barrier-free

Sliding play wall



Wheelchair accessible roundabout with roof



Multi-generational roundabout, Schweizingen



Barrier-free paths



Ball games



Hand seesaw



Wooden-covered spring bench, removable backrest



Meeting points for all ages

Youth meet-up point, Schweitzingen



Youth meet-up point, Cologne



Steel screen, Gießen



Steel screen, Schweitzingen



Youth meet-up point, color interplay



Grizzly Mountain Adventure

Exciting, mysterious and historic!

Europe's largest wooden climbing park - „**Grizzly Mountain Adventure**“ in Jaderberg on the North Sea. It comprises a huge mountain scene with its own canyon and is set in the thrilling era of the Klondike Gold Rush. The design, planning and implementation of this project was fully completed in-house by us.



Tarzan swing, Jaderberg



Mine entrance, Jaderberg



Saw mill, Jaderberg



Slide, Jaderberg



Mine tower, Jaderberg



„Grizzly Mountain Adventure“, Jaderberg

Playnetic - playing with energy

Kinderland
Emsland Playground



Audionetic columns, school yard



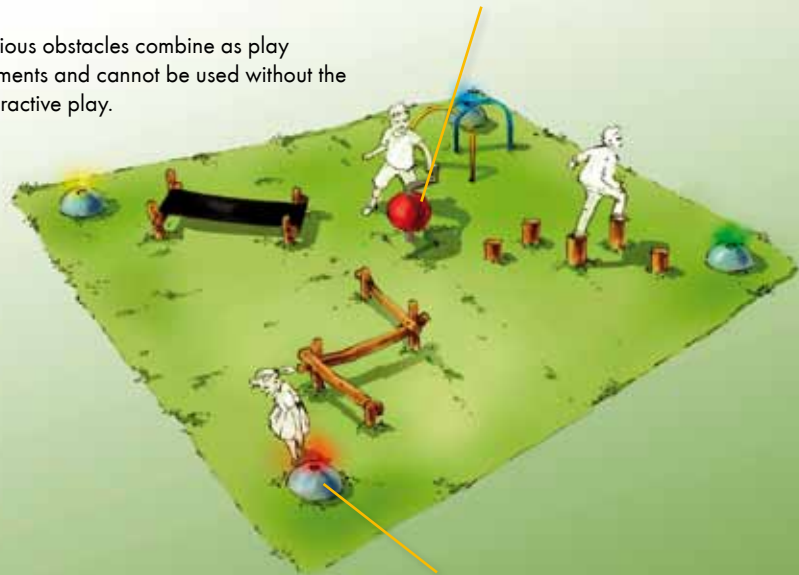
Music ball, school yard



Audio Zone

Various obstacles combine as play elements and cannot be used without the interactive play.

Innovative movement game consisting of a rotating knob with audio instruction for energy generation and foot contacts with LED signals.



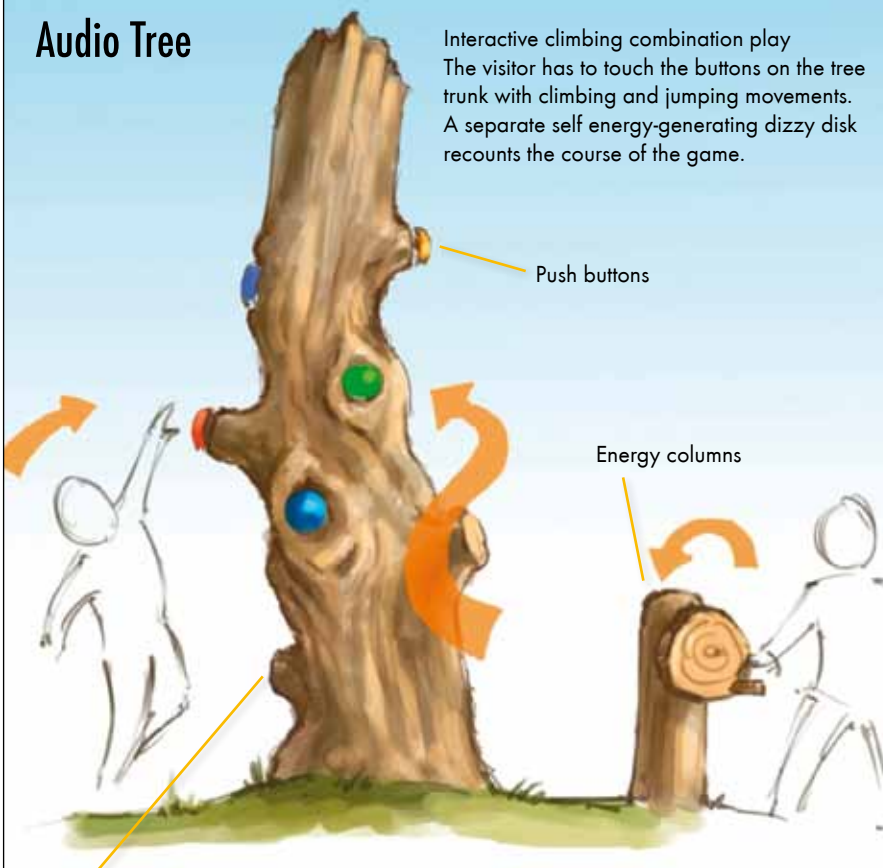
Robust steel half tubes equipped with sensors and LEDs as foot contacts for climbing in the audio zone

Audio Tree

Interactive climbing combination play
The visitor has to touch the buttons on the tree trunk with climbing and jumping movements.
A separate self energy-generating dizzy disk recounts the course of the game.

Push buttons

Energy columns



Branches or branch stumps for climbing

Gamenetic



Playing with energy!

Interactive play and audio entertainment makes playing really cool! Pump a few times with the foot, quickly turn the crank and off it goes: Music, play, info - limitless. And all this without connections!

